# CS615 - Aspects of System Administration

# Backup, Monitoring

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```
$ curl -I https://www.cs.stevens.edu/~jschauma
HTTP/1.1 301 Moved Permanently
Date: Sat, 31 Mar 2018 21:09:57 GMT
Server: Apache
Location: https://www.stevens.edu/ses/cs/errors/404.html
Vary: Accept-Encoding
Content-Type: text/html; charset=iso-8859-1
```

\$ curl -I https://www.stevens.edu/ses/cs/errors/404.html
HTTP/2 404
[...]

```
$ curl -I https://www.cs.stevens.edu/~jschauma
HTTP/1.1 301 Moved Permanently
Date: Sat, 31 Mar 2018 21:09:57 GMT
Server: Apache
Location: https://www.stevens.edu/ses/cs/errors/404.html
Vary: Accept-Encoding
Content-Type: text/html; charset=iso-8859-1
```

\$ curl -I https://www.stevens.edu/ses/cs/errors/404.html
HTTP/2 404
[...]

\$ ssh jschauma@git.srcit.stevens-tech.edu
jschauma@git.srcit.stevens-tech.edu's password:

#### "The website is back up... ish"

\$ curl -I https://www.cs.stevens.edu/~jschauma/615/ HTTP/1.1 200 OK Date: Sat, 31 Mar 2018 21:21:39 GMT Server: Apache Last-Modified: Tue, 25 Apr 2017 16:38:05 GMT Backups vs. Restores

# Backups are just a *means* to accomplish a specific *goal*:

To have the ability to restore data.

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- Iong-term storage / archival
- recover from data loss





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- full set of level 0 backups
- separate set from regular backups
- usually stored off-site
- recovery / retrieval takes time
- limited granularity
- storage media considerations
- storage media transport considerations
- backup encryption and recovery key management

- Iong-term storage / archival
- recover from data loss due to



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- Iong-term storage / archival
- recover from data loss due to
  - equipment failure
  - bozotic users
  - natural disaster
  - security breach
  - software bugs

When do we need backups?

- Iong-term storage / archival
- recover from data loss due to
  - equipment failure
  - bozotic users
  - natural disaster
  - security breach
  - software bugs

Think of your backups as *insurance*: you invest and pay for it, hoping you will never need it.

#### Disaster Recovery

- loss of e.g. entire file system
- leads to downtime (of individual systems)
- RAID may help
- takes long time to restore
- may require retrieval of archival backups from long-term storage
- often involves some data loss

#### Disaster Recovery

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Beware: disasters scale up much faster than your backup strategy!

#### File deletion recovery

Accidentally deleted files ought to be recoverable for a certain amount of time:

- "Undo"
- time window and granularity requirements
- restore time, including
  - actual time spent restoring
  - waiting until resources permit the restore
  - staff availability
- self-service restore

But note: sometimes people *do* want to delete data and it be gone!

ssh ec2-instance "dump -u -0 -f - /" | bzip2 -c -9 >tmp/ec2.0.bz2 DUMP: Found /dev/rxbd1a on / in /etc/fstab DUMP: Date of this level 0 dump: Mon Apr 2 19:34:30 2018 DUMP: Date of last level 0 dump: the epoch DUMP: Dumping /dev/rxbd1a (/) to standard output DUMP: Label: none DUMP: mapping (Pass I) [regular files] DUMP: mapping (Pass II) [directories] DUMP: estimated 962609 tape blocks. DUMP: Volume 1 started at: Mon Apr 2 19:34:34 2018 DUMP: dumping (Pass III) [directories] DUMP: dumping (Pass IV) [regular files] DUMP: 42.40% done, finished in 0:06 DUMP: 83.38% done, finished in 0:01 DUMP: 963445 tape blocks DUMP: Volume 1 completed at: Mon Apr 2 19:46:38 2018 DUMP: Volume 1 took 0:12:04 DUMP: Volume 1 transfer rate: 1330 KB/s DUMP: Date of this level 0 dump: Mon Apr 2 19:34:30 2018 DUMP: Date this dump completed: Mon Apr 2 19:46:38 2018 DUMP: Average transfer rate: 1330 KB/s DUMP: level 0 dump on Mon Apr 2 19:34:30 2018 DUMP: DUMP IS DONE

```
$ cat /etc/dumpdates
/dev/rxbd1a 0 Mon Apr 2 19:34:30 2018
$ ssh ec2-instance "dump -u -i -f - /" | bzip2 -c -9 >tmp/ec2.1.bz2
 DUMP: Found /dev/rxbd1a on / in /etc/fstab
 DUMP: Date of this level i dump: Mon Apr 2 20:09:24 2018
 DUMP: Date of last level 0 dump: Mon Apr 2 19:34:30 2018
 DUMP: Dumping /dev/rxbd1a (/) to standard output
 DUMP: Label: none
 DUMP: mapping (Pass I) [regular files]
 DUMP: mapping (Pass II) [directories]
 DUMP: estimated 25307 tape blocks.
 DUMP: Volume 1 started at: Mon Apr 2 20:09:33 2018
 DUMP: dumping (Pass III) [directories]
 DUMP: dumping (Pass IV) [regular files]
 DUMP: 25244 tape blocks
 DUMP: Volume 1 completed at: Mon Apr 2 20:09:50 2018
 DUMP: Volume 1 took 0:00:17
 DUMP: Volume 1 transfer rate: 1484 KB/s
 DUMP: Date of this level i dump: Mon Apr 2 20:09:24 2018
 DUMP: Date this dump completed: Mon Apr 2 20:09:50 2018
 DUMP: Average transfer rate: 1484 KB/s
 DUMP: level i dump on Mon Apr 2 20:09:24 2018
 DUMP: DUMP IS DONE
```

\$ rm /etc/resolv.conf # oops \$ restore -i -f /backups/ec2.0
...

#### **Poor Man's Cloud Backup via** tar(1)

Copying to a file system:

\$ tar cf - data/ | ssh ec2-instance "tar -xf - -C /var/backups/\$(date)"

Writing to a block device, no filesystem necessary:

```
$ tar cf - data/ | ssh ec2-instance "dd of=/dev/rxb2a"
$ ssh ec2-instance "dd if=/dev/rxb2a" | tar tvf -
```

Encrypting along the way:

\$ tar cf - data/ | gpg --encrypt -r recipient | ssh ec2-instance "dd of=/dev/rxb2a"

## Know a Unix Command



https://www.xkcd.com/1168/ https://www.cs.stevens.edu/~jschauma/615/tar.html





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Example: Mac OS X "Time Machine":

- automatically creates a full backup (equivalent of a "level 0 dump") to separate device or NAS, recording (specifically) last-modified date of all directories
- every hour, creates a full copy via *hardlinks* (hence no additional disk space consumed) for files that have not changed, new copy of files that have changed
- changed files are determined by inspecting last-modified date of directories (cheaper than doing comparison of all files' last-modified date or data)
- saves hourly backups for 24 hours, daily backups for the past month, and weekly backups for everything older than a month.

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Example: WAFL (Write Anywhere File Layout)

- used by NetApp's "Data ONTAP" OS
- a snapshot is a read-only copy of a file system (cheap and near instantaneous, due to CoW)
- uses regular snapshots ("consistency points", every 10 seconds) to allow for speedy recovery from crashes



Example: WAFL (Write Anywhere File Layout)



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Example: WAFL (Write Anywhere File Layout)



Example: WAFL (Write Anywhere File Layout)



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## Filesystem backup

Example: WAFL (Write Anywhere File Layout)



## Filesystem backup

Example: ZFS snapshots

- ZFS uses a copy-on-write transactional object model (new data does not overwrite existing data, instead modifications are written to a new location with existing data being referenced), similar to WAFL
- a snapshot is a read-only copy of a file system (cheap and near instantaneous, due to CoW)
- initially consumes no additional disk space; the writable filesystem is made available as a "clone"
- conceptually provides a branched view of the filesystem; normally only the "active" filesystem is writable

\$ pwd /home/jschauma \$ ls -l .z\* ls: cannot access .z\*: No such file or directory \$

```
$ pwd
/home/jschauma
$ ls -l .z*
ls: cannot access .z*: No such file or directory
$ ls -lid .zfs
1 dr-xr-xr-x 3 root root 3 Jan 10 2013 .zfs
$
```

```
$ pwd
/home/jschauma
$ ls -1 .z*
ls: cannot access .z*: No such file or directory
$ ls -lid .zfs
1 dr-xr-xr-x 3 root root 3 Jan 10 2013 .zfs
$ ls -lai .zfs/snapshot
total 13
2 dr-xr-xr-x 4 root
                                   4 Feb 28 21:00 .
                        root
1 dr-xr-xr-x 3 root
                                   3 Jan 10 2013 ..
                        root
4 drwx--x--x 37 jschauma professor 88 Feb 24 22:32 amanda-_export_home_jschauma-0
4 drwx--x--x 37 jschauma professor 88 Feb 26 11:47 amanda-_export_home_jschauma-1
$
```

```
$ pwd
/home/jschauma
$ ls -1 .z*
ls: cannot access .z*: No such file or directory
$ ls -lid .zfs
1 dr-xr-xr-x 3 root root 3 Jan 10 2013 .zfs
$ ls -lai .zfs/snapshot
total 13
2 dr-xr-xr-x 4 root root
                                   4 Feb 28 21:00 .
1 dr-xr-xr-x 3 root root
                                   3 Jan 10 2013 ..
4 drwx--x--x 37 jschauma professor 88 Feb 24 22:32 amanda-_export_home_jschauma-0
4 drwx--x--x 37 jschauma professor 88 Feb 26 11:47 amanda-_export_home_jschauma-1
$ cd .zfs/snapshot
$ echo foo > amanda-_export_home_jschauma-0/oink
-ksh: amanda-_export_home_jschauma-0/oink: cannot create [Read-only file system]
$ ls -laid . /
2 dr-xr-xr-x 4 root root 4 Feb 28 21:00.
2 drwxr-xr-x 26 root root 4096 Jan 27 11:44 /
```

```
$ pwd
/home/jschauma/.zfs/snapshot
$ ls -lai amanda-_export_home_jschauma-0 >/tmp/a
$ ls -lai amanda-_export_home_jschauma-1 >/tmp/b
$ diff -bu /tmp/[ab]
--- /tmp/a 2014-03-01 22:55:49.000000000 -0500
+++ /tmp/b 2014-03-01 22:55:59.00000000 -0500
@@ -35,7 +35,7 @@
57723 drwx-----
                  3 jschauma professor
                                              6 Dec 31 15:08 .subversion
49431 -rw-----
                  1 jschauma professor
                                              6 Dec 22 12:25 .sws.pid
   20 drwx-----
                  2 jschauma professor
                                              3 Jan 26 10:30 .vim
                                          14538 Feb 24 22:32 .viminfo
-61768 -rw-----
                  1 jschauma professor
+61775 -rw-----
                  1 jschauma professor
                                      14557 Feb 26 09:23 .viminfo
  173 -rw-----
                  1 jschauma professor 4355 Sep 17 2012 .vimrc
                  1 jschauma professor
45744 -rw-r--r--
                                              0 Jul 28 2013 .xsession-errors
                  3 jschauma professor
   21 drwxr-xr-x
                                              6 Apr 4 2010 CS615A
```

\$

## Summary

- backups are most commonly done as incrementals of a filesystem, mountpoint, or directory hierarchy
- consider (long-term) storage:
  - media and location
  - increased storage requirements
  - privacy and safety of the data
- self-service restores and filesystem snapshots
- backups need to be:
  - regular, frequent, automated
  - invisible
  - verifiable
  - regularly tested

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## Hooray!

## 5 minute break

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## **Problem Report**

## "Something's wrong."

## Now what?



## **Problem Report**

"The system feels slow."

"I can't log in."

"My mail was not delivered."

"The site is down."

## Now what?



## To the logs!



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### Answers

"The system feels slow."

up 1318 days, 13:46, 1 user, load averages: 993.81, 272.91, 1012.18

"I can't log in."

Apr 6 09:25:56 <auth.info>hostname sshd[1624]: Failed password for jdoe from 115.239.231.100 port 1047 ssh2

"My mail was not delivered."

Apr 11 16:15:40 panix postfix/smtpd[7566]: connect from unknown[122.3.68.122]
Apr 11 16:15:41 panix postfix/smtpd[7566]: NOQUEUE: reject\_warning: RCPT from
unknown[122.3.68.122]: 450 4.7.1 Client host rejected: cannot find your hostname,
[122.3.68.122]; from=<McneilRomany28@pldt.net> to=<jschauma@stevens.edu>
proto=ESMTP helo=<122.3.68.122.pldt.net>

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### Answers

"The site is down."

94.242.252.41 - "" [11/Apr/2016:19:18:47 -0400] "GET /secret/ HTTP/1.1" 403 524 "-" "Mozilla/5.0 (Macintosh; Intel Mac OS X 10.9; rv:28.0) Gecko/20100101 Firefox/28.0"

### Answers

"The site is down."

94.242.252.41 - "" [11/Apr/2016:19:18:47 -0400] "GET /secret/ HTTP/1.1" 403 524 "-" "Mozilla/5.0 (Macintosh; Intel Mac OS X 10.9; rv:28.0) Gecko/20100101 Firefox/28.0"



## **Events**

## "Something's wrong." is just an *unexpected* or *undesirable* event.

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## *Events* happen all the time.

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## "Something's wrong." is just an *unexpected* or *undesirable* event.

## *Events* happen all the time.

# Being able to identify *relevant* events allows you to diagnose, predict and even prevent *undesirable* events.

## **Events**

## In order to be able to identify an event as *unexpected*, you have to have *expected* events.

## Know your applications.

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## Know your applications.

Know your users.

## Know your applications.

Know your users.

Know your traffic patterns.

Know your applications.

Know your users.

Know your traffic patterns.

Know your systems.

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### **Events and Metrics**

#### \$ dict event

#### event

- n 1: something that happens at a given place and time
- 2: a special set of circumstances; "in that event, the first possibility is excluded"; "it may rain in which case the picnic will be canceled" [syn: {event}, {case}]

#### \$ dict metric

metric

3: a system of related measures that facilitates the quantification of some particular characteristic [syn: {system of measurement}, {metric}]

## **Events and Metrics**



## **Events and Metrics**

### Events

- may occur rarely / frequently / constantly
- can be collected in logs
- may be comprised of other events
- may be: something happened
- may be: nothing (new) happened

### Metrics:

- correlation of related events
- may help identify outliers
- may trigger events
- may help make (automated or interactive) decisions

## Collecting Data

*Counters*: easy, numeric data tracking individual events. Example: HTTP status codes

*Timers*: easy, numeric data tracking event duration. Example: Time to send all data for a successful HTTP request.

*Thresholds*: easy, numeric trigger for events; may itself trigger events or metrics. Example: more than N HTTP hits in X seconds yield 404.

## Know Your Systems

Profile your application:

- execution time (for example: time(1))
- data sources and destination affect execution
- strace(1) and friends for more detailed analysis

Understand your system performance:

- CPU load, memory (for example: top(1), vmstat(1))
- disk I/O (for example: iostat(1))
- user activity (for example: ac(1), lsof(8), sa(8))

## Know Your Systems

Network statistics:

- ports and applications (for example: lsof(8), netstat(8))
- packets in and out
- connection origin
- NetFlow etc.

## Context

Context lets you find relevant events in your haystack of metrics.







Disk I/O - 12 hours







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### Some context.

#### 12 hours



## With context.

### 7 days



### Know your systems.





### 30 days



### Turn *events* into *metrics*.

Log it!

- Export counters/timers from within your application.
- Process logs and produce counters/timers:

```
awk {print $9} /var/log/httpd/access.log | sort | uniq -c
```

Graph it. https://is.gd/tDCmQI Slide 77

## Monitoring/graphing

### SNMP based:

- Cacti: http://www.cacti.net/
- MRTG: http://oss.oetiker.ch/mrtg/
- Observium: http://demo.observium.org/

### Θ...

Other / complementary:

- Ganglia: http://monitor.millennium.berkeley.edu/
- Munin: http://munin.ping.uio.no/
- Nagios: http://nagioscore.demos.nagios.com/
- Graphite: http://graphite.wikidot.com/

## To the cloud!

Theres a service for that. In the cloud.

Consider:

- support / convenience vs. do-it-yourself
- integration with your other services
- data confidentiality
- data lock-in (esp. when trending data over years)

# Increasing the size of your haystack does not always help in finding the needle.

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# Email is not a scalable network monitoring solution.

# Increasing the size of your haystack does not always help in finding the needle.

# Email is not a scalable network monitoring solution.

Absence of a signal can itself be a signal.

## Monitoring Pitfalls

Increasing the size of your haystack does not always help in finding the needle.

## Email is not a scalable network monitoring solution.

Absence of a signal can itself be a signal.

This list is incomplete.

## Reading

Hurricane Sandy

- http://is.gd/aaxzvI
- http://is.gd/Y75pEA
- http://is.gd/32Az7y
- http://is.gd/FhAuFZ

## Reading

Backups with dump(8) and restore(8):

- dump(8) and restore(8)
- https://is.gd/bXG9of

Filesystem snapshots:

- https://en.wikipedia.org/wiki/Snapshot\_(computer\_storage)
- https://en.wikipedia.org/wiki/Time\_Machine\_(Apple\_software)
- http://comet.lehman.cuny.edu/jung/cmp426697/WAFL.pdf

Book: http://www.oreilly.com/catalog/unixbr/

## Reading

Monitoring:

#### 0

https://www.paperplanes.de/2013/3/28/monitoring-for-humans.html

- https://monitorama.com
- https://www.slac.stanford.edu/xorg/nmtf/nmtf-tools.html
- https://www.datadoghq.com/
- https://www.newrelic.com/
- https://www.elastic.co/products/logstash
- https://www.splunk.com/

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